

CHARACTER

Name **Servant** Stock **Man** Age **26** Lifepaths **Village Born, Kid, Poacher, Servant**

BELIEFS

INSTINCTS

TRAITS

Character Traits	Die Traits	Call-On Traits
Obsequious	Scheming	Fleet Of Foot
Bad Egg		Mind-numbing Work

RELATIONSHIPS

Relationships **Circles** **Named Circles** **Enemy Circles**

Brother

GEAR, POSSESSIONS AND PROPERTY

Clothes Shoes Cash

ARTHA AND EPIPHANIES

Fate Open-end 6s	F	Persona +1D per point	P	Deeds Double dice or reroll failed dice	F
Skill	_____	Skill	_____	Skill	_____
Total Artha Spent	F P D	Total Artha Spent	F P D	Total Artha Spent	F P D
Skill	_____	Skill	_____	Skill	_____
Total Artha Spent	F P D	Total Artha Spent	F P D	Total Artha Spent	F P D

NOTES, SPELLS AND OTHER MISCELLANEA

SKILLS BEING LEARNED

Aptitude equals 10 minus Stat:
 Perception Aptitude 6 | Will Aptitude 6 | Agility Aptitude 6 | Speed Aptitude 6 | Power Aptitude 6 | Forte Aptitude 6

Skill Name	Aptitude	Tests towards Aptitude
_____	<input type="radio"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
_____	<input type="radio"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
_____	<input type="radio"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
_____	<input type="radio"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
_____	<input type="radio"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

PRACTICE LOG

HEALTH QUESTIONS

Does the character live in squalor and filth? No.

Is the character frail or sickly? No.

Was the character severely wounded in the past? No.

Has the character been tortured and enslaved? No.

Is the character athletic and active? No.

Does the character live in a really clean and happy place, like the hills in the Sound of Music? No.

STEEL QUESTIONS

Has the character ever been severely wounded? No.

Has the character ever murdered or killed with his own hand more than once? No.

Has the character been tortured, enslaved or beaten terribly over time? No.

Has the character lead a sheltered life, free of violence and pain? No.

Has the character been raised in a competitive (but non-violent) culture - sports, debate, strategy games, courting? No.

Has the character given birth to a child? No.